

Corey Matthew Capetillo

Software Engineer in Frontend

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Software engineer specializing in frontend technology, with end-to-end experience in e-commerce, including: shipping, customer support, design, engineering and marketing; experience that affords skillful communication, both verbal and written, across multiple disciplines and teams.

An engaged employee looking to help contribute to and sustain a vibrant and productive work culture, including knowledge share when possible to meet project needs and objectives.

Technical

HTML / JS / Vue

Liquid / Jinja

CSS / SASS

Python / Flask / PHP

Webpack / Gulp

Shopify

Wordpress

WooCommerce

Magento

BigCommerce

Shopify API

Stripe API

Braintree API

Google API

Instagram API

GitHub / GitLab/ CI

Slack / Zoom / Hangouts

Figma / Illustrator

Jira / Trello

Postman

Job History

ReCharge Payments

Software Engineer in Frontend

November 2015 - April 2021

- Architect personalized widgets enabling subscription purchases and storefront integration.
- Use internal APIs to develop customer account dashboards and interfaces.
- Assist in the architect of a template engine, editor, and themes to enable full customization.
- Use Shopify APIs to create automated product installers and cross-department internal tools.
- Onboard and train new engineers, author public and internal feature and tooling documentation.
- Work with managers and team leads to implement or improve cross-department processes.

StreetVirus / Pandemic Agency

Senior Web Developer

August 2011 - October 2015

- Work directly with designers to build dozens of custom Shopify, WooCommerce, and Magento storefronts, uniquely branded for clients.
- Work directly with marketing to ideate and implement digital strategies and online campaigns.
- Design and develop branded POS (point-of-sale) solutions for pop-up retailers.

DigitalGravel

Website Developer

July 2009 - July 2011

- Design and develop custom storefronts for eBay's ProStores, Volusion, BigCartel, and NetSuite.
- Lead a migration effort from ProStores to NetSuite.
- Implement a barcode system for warehouse staff, improve inventory management processes, including picking, packing and shipping label generation.
- Streamline daily newsletter creation by building a template generator using inventory items.

Giant Merchandising, Inc.

Website Manager / Illustrator

August 2006 - July 2009

- Design and develop a series of storefronts selling tour merchandise for bands like Nine Inch Nails, Rage Against The Machine, Marilyn Manson and others.
- Develop storefronts selling licensed merchandise for Star Wars, Harry Potter and Pokemon.
- Design licensed merchandise for Harley-Davidson, Nightmare Before Christmas and Star Wars.

Education

Art Institute of Los Angeles, California

Media Arts and Animation, B.S.

June 2002 - July 2004